

Responsive & Fast

Implementing High-Performance
Responsive Design



Guy Podjarny

Responsive Fast Implementing High Performance Responsive Design Guy Podjarny

Puja Mehta



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Responsive & Fast Guy Podjarny, 2014-08 Is Responsive Web Design RWD slowing your site down It doesn't have to With this concise book you'll learn practical techniques for improving performance with RWD including a default set of guidelines you can use as an easy starting point Web performance researcher and evangelist Guy Podjarny walks you through several existing solutions for dealing with RWD performance problems and offers advice for choosing optimizations that will be most useful for your needs RWD performance problems stem from excessive downloads of resources including images JavaScript and CSS and HTML downloads designed to let your web application adapt to different screen sizes Podjarny presents a series of increasingly larger scope solutions to each issue including client side techniques and RESS Responsive Server Side Components Address performance issues by starting with Podjarny's default guidelines Use a JavaScript image loader and an image transcoding service to create Responsive Images Reduce JavaScript and CSS downloads with asynchronous scripts conditional loading and multi viewport CSS Prioritize resources to avoid excess content in RWD and defer the load of any content that's not critical Explore server side Adaptive Delivery and RESS solutions as an alternative to pure RWD Guy Podjarny or GuyPO for short is the Chief Technology Officer CTO of Akamai's Web Experience business unit Responsive & Fast Guy Podjarny, 2014-08-01 Is Responsive Web Design RWD slowing your site down It doesn't have to With this concise book you'll learn practical techniques for improving performance with RWD including a default set of guidelines you can use as an easy starting point Web performance researcher and evangelist Guy Podjarny walks you through several existing solutions for dealing with RWD performance problems and offers advice for choosing optimizations that will be most useful for your needs RWD performance problems stem from excessive downloads of resources including images JavaScript and CSS and HTML downloads designed to let your web application adapt to different screen sizes Podjarny presents a series of increasingly larger scope solutions to each issue including client side techniques and RESS Responsive Server Side Components Address performance issues by starting with Podjarny's default guidelines Use a JavaScript image loader and an image transcoding service to create Responsive Images Reduce JavaScript and CSS downloads with asynchronous scripts conditional loading and multi viewport CSS Prioritize resources to avoid excess content in RWD and defer the load of any content that's not critical Explore server side Adaptive Delivery and RESS solutions as an alternative to pure RWD Guy Podjarny or GuyPO for short is the Chief Technology Officer CTO of Akamai's Web Experience business unit High Performance Images Colin Bendell, Tim Kadlec, Yoav Weiss, Guy Podjarny, Nick Doyle, Mike McCall, 2016-11-03 High quality images have an amazing power of attraction Just add some stunning photos and graphics to your website or app and watch your user engagement and conversion numbers climb It can be tricky but with this practical guide you'll master the many facets of delivering high performance images on the internet without adversely affecting site performance You'll learn the nuts and bolts of color theory image formats storage and management operations delivery browser and application behavior

the responsive web and many other topics Ideal for developers this book also provides useful tips tricks and practical theory for processing and displaying powerful images that won t slow down your online product Explore digital image theory and the different formats available Dive into JPEGs SVG and vector images lossless compression and other formats Use techniques for downloading and rendering images in a browser and for loading images on mobile devices and cellular networks Examine specific rendering techniques such as lazy loading image processing image consolidation and responsive images Take responsive images to the next level by using content negotiation between browser and server with the Client Hints HTTP standard Learn how to operationalize your image workflow Contributors include Colin Bendell Tim Kadlec Yoav Weiss Guy Podjarny Nick Doyle and Mike McCall from Akamai Technologies [High Performance Images](#) Colin Bendell,Tim Kadlec,Yoav Weiss,Guy Podjarny,Nick Doyle,Mike McCall,2016-11-03 High quality images have an amazing power of attraction Just add some stunning photos and graphics to your website or app and watch your user engagement and conversion numbers climb It can be tricky but with this practical guide you ll master the many facets of delivering high performance images on the internet without adversely affecting site performance You ll learn the nuts and bolts of color theory image formats storage and management operations delivery browser and application behavior the responsive web and many other topics Ideal for developers this book also provides useful tips tricks and practical theory for processing and displaying powerful images that won t slow down your online product Explore digital image theory and the different formats available Dive into JPEGs SVG and vector images lossless compression and other formats Use techniques for downloading and rendering images in a browser and for loading images on mobile devices and cellular networks Examine specific rendering techniques such as lazy loading image processing image consolidation and responsive images Take responsive images to the next level by using content negotiation between browser and server with the Client Hints HTTP standard Learn how to operationalize your image workflow Contributors include Colin Bendell Tim Kadlec Yoav Weiss Guy Podjarny Nick Doyle and Mike McCall from Akamai Technologies *High Performance Responsive Design* Tom Barker,2014-11-07

Annotation Responsive web design s dirty secret today is how bloated everyone s implementations are Many developers are loading sites full of the styles images and JavaScript for all of their break points and designers are starting to complain about responsive web design s performance implications This book will help you build a site that reaches top performance on all platforms **Implementing Responsive Design** Tim Kadlec,2012-07-30 New devices and platforms emerge daily Browsers iterate at a remarkable pace Faced with this volatile landscape we can either struggle for control or we can embrace the inherent flexibility of the web Responsive design is not just another technique it is the beginning of the maturation of a medium and a fundamental shift in the way we think about the web Implementing Responsive Design is a practical examination of how this fundamental shift affects the way we design and build our sites Readers will learn how to Build responsive sites using a combination of fluid layouts media queries and fluid media Adopt a responsive workflow from

the very start of a project Enhance content for different devices Use feature detection and server side enhancement to provide a richer experience

Responsive Web Design, Vol. 2 Smashing Magazine,2014-02-25 Responsive Web Design has evolved rapidly in the last few years and considering recent growth of mobile the demands for responsive solutions are growing further To help you prepare for the challenges of a more diverse device landscape as well as a growing number of mobile device users Responsive Web Design Vol 2 provides an overview of valuable hands on techniques approaches and best practices to improve your responsive design workflow and skills This eBook offers tips on creating responsive high performance websites using server side components and explores solutions for navigation and responsive images Furthermore the authors share their insightful first hand experience from a responsive redesign perspective as well as propose possible ways to encounter the rather uneasy question of advertising in a responsive world

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Moving to Responsive Web Design Inayaili de León,2016-08-29 Redesign your static website into a modern fully responsive website As the usage of mobile devices of all shapes and sizes increases exponentially every year and dominates the manner in which many users access the web it is now imperative for any business to have a responsive website that adapts seamlessly to any screen size and resolution a change that will impact not only your designs but the way you build your site Moving to Responsive Web Design shows you how to convert fixed grids previously built on absolute units such as pixels into fluid ones based on relative units such as percentages or ems You will also learn to plan how your designs and patterns will adapt across various breakpoints and how to approach the challenge of responsive images The prospect of converting an existing site into responsive design when you don t have all the time in the world and your resources are already overstretched can be daunting but with this book and the right tools you can tame the scope of the project from the start and find the time for you and your team to work on making your site enjoyable on any device Moving to Responsive Web Design is full of ideas and examples of how you can more easily plan design develop and release your responsively redesigned site Provides ways of finding time in your hectic schedule to complete a project that is truly important Helps you to scope a responsive redesign project so it s achievable with the resources you have available Provides examples of how other teams have solved some of the most common problems What You Will Learn Find the time in your busy schedule to redesign your site Engage the entire team in the plan design and development process Use your resources in clever and efficient ways Focus on reusability to save your team time and money Release your first fully responsive site Who This Book is For Busy designers and developers who want to convert an existing site to responsive

design and don't have all the time in the world. It's for teams who know that the move to having a responsive site is the right one but are struggling to find the time and resources to fit such an expansive project into their already overflowing schedules.

[Responsive Web Design with HTML5 and CSS3](#) Ben Frain, 2012-01-01 This book will lead you step by step and with illustrative screenshots through a real example. Are you writing two websites, one for mobile and one for larger displays? Or perhaps you've heard of Responsive Design but are unsure how to bring HTML5, CSS3, or responsive design all together. If so, this book provides everything you need to take your web pages to the next level before all your competitors do. [High Performance Responsive Design](#) Elmer Green, 2017-05-09 Yes, you can use responsive web design to create high performance, compelling websites. With this practical book, author Tom Barker demonstrates that responsive design is not just a frontend-only approach but also a philosophy for taking advantage of the entire web stack. Responsive design patterns and anti-patterns derived from heavily used real-world sites are guiding principles throughout the book. **Responsive Design High Performance** Dewald Els, 2015-04-15 This book is ideal for developers who have experience in developing websites or possess minor knowledge of how responsive websites work. No experience of high-level website development or performance tweaking is required. *Responsive Web Design in 24 Hours, Sams Teach Yourself* Jennifer Kyrnin, 2014-11-17 Learn responsive web design (RWD) with HTML5, CSS3, JavaScript in just 24 one-hour lessons. Sams Teach Yourself Responsive Web Design in 24 Hours helps you create websites that work equally well on everything from smartphones and tablets to multi-screen monitors. This book's straightforward step-by-step approach shows how to use HTML, CSS, and JavaScript to build the responsive sites today's users and clients want. In just a few hours, you'll be building layouts, sites, forms, and web apps that automatically adapt to virtually any device. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Learn how to: Create effective and reliable responsive designs with CSS3, HTML5, and JavaScript. Use progressive enhancement to consistently provide the right content while making the most of each device and browser. Establish breakpoints and write CSS media queries to respond appropriately to each user agent. Choose the right layout and wireframing approach for your site. Use web fonts to control typography and choose sizes that look good on any device. Master three ways to make tables responsive. Build responsive forms using the latest HTML5 tags and attributes. Implement responsive navigation patterns that users understand intuitively. Test for responsiveness and performance. Use Responsive Design Server-Side Components (RESS) to optimize performance. CONTENTS AT A GLANCE PART I INTRODUCTION TO RESPONSIVE WEB DESIGN HOUR 1 What Is Responsive Web Design History of Responsive Web Design Why We Need Responsive Web Design HOUR 2 Alternatives to Responsive Web Design Table-Based Layouts CSS Layouts Detection Scripts HOUR 3 The Growth of Mobile Basic Cell Phones Smartphones Tablets Retina Devices Why Responsive Design Is Important HOUR 4 Progressive Enhancement What Is Progressive Enhancement How to Use Progressive Enhancement on a Website Benefits of Progressive Enhancement HOUR 5 HTML for Responsive Web Design

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The Frontend's High Performance Responsive Design Tom Barker, 2017 Yes you can use responsive web design to create high performance compelling websites With this practical book author Tom Barker demonstrates that responsive design is not just a frontend only approach but also a philosophy for taking advantage of the entire web stack Responsive design patterns and anti patterns derived from heavily used real world sites are guiding principles throughout the book

Responsive Mobile Design Phil Dutson, 2014-08-28 Create Web Designs That Work Perfectly on Any Device Simply and Beautifully Billions of people access the web via smartphones tablets and devices of all types using every imaginable interface and display But they all want the same thing the right information right now delivered in the most aesthetically pleasing way possible Give them what they want with Responsive Mobile Design Whether you're a developer designer or manager Phil Dutson teaches you principles techniques and best practices for

delivering a successful experience to all users on all devices Dutson shows how to design sites that are responsive from the start while keeping development simple and flexible Next he delivers complete technical know how for transforming responsive designs into responsive sites You ll find coverage of key issues such as integrating media content optimizing performance and serving Retina or high density displays Throughout he combines detailed and practical explanations with functional easy to reuse code snippets Coverage includes Demonstrating why mobile first is still a best practice Fusing content structure and beauty to deliver experiences users love Using responsive images to improve speed and convey visual messages more effectively Using grid systems without making it feel like your design is locked in a box Mastering measurement values such as px em rem and viewport units and understanding their crucial differences Improving the finer details of your design with web fonts Retrofitting current websites to prepare them for the future Introducing web components into your HTML markup Using built in browser development tools to streamline debugging and in browser prototyping

Responsible Responsive Design Scott Jehl, 2014-11-18 Turn a critical eye on your designs as you develop for new contexts and screen features speedy and lagging networks and truly global audiences Responsive Web Design, Vol. 2 Smashing Magazine, 2014 Responsive Web Design has evolved rapidly in the last few years and considering recent growth of mobile the demands for responsive solutions are growing further To help you prepare for the challenges of a more diverse device landscape as well as a growing number of mobile device users Responsive Web Design Vol 2 provides an overview of valuable hands on techniques approaches and best practices to improve your responsive design workflow and skills This eBook offers tips on creating responsive high performance websites using server side components and explores solutions for navigation and responsive images Furthermore the authors share their insightful first hand experience from a responsive redesign perspective as well as propose possible ways to encounter the rather uneasy question of advertising in a responsive world

High Performance Mobile Web Maximiliano Firtman, 2016-09-13 Optimize the performance of your mobile websites and webapps to the extreme With this hands on book veteran mobile and web developer Maximiliano Firtman demonstrates which aspects of your site or app slow down the user s experience and what you can do to achieve lightning fast performance There s much at stake if you want to boost your app s conversion rate then tackling performance issues is the best way to start Learn tools and techniques for working with responsive web design images the network layer and many other ingredients plus the metrics to check your progress Ideal for web developers and web designers with HTML CSS JavaScript and HTTP experience this is your guide to superior mobile web performance You ll dive into Emulators simulators and other tools for measuring performance Basic web performance concepts including metrics charts and goals How to get real data from mobile browsers on your real networks APIs and specs for measuring tracking and improving web performance Insights and tricks for optimizing the first view experience Ways to optimize post loading experiences and future visits Responsive web design and its performance challenges Tips for extreme performance to achieve best conversion

rates How to work with web views inside native apps *Responsive Web Design for Beginners* Laurence Lars Svekis,2025

Responsive Web Design with HTML5 and CSS3 Essentials Gaurav Gupta,Asoj Talesra,2016-07-29 Understand and design responsive web pages for all devicesAbout This Book Get to grips with the core functionality of RWD through examples Learn to build and beautify your own web page Maximize the performance of your web pages so that they work across all browsers and devices irrespective of the screen sizeWho This Book Is ForThis book is for web designers who want to begin with responsive web design Web development experience and knowledge of HTML5 CSS3 and some JavaScript experience is assumed What You Will Learn Work with new semantic elements in HTML5 Explore various layout options Executing media queries to benefit responsive designs Using CSS3 to beautify web pages Understand responsive workflow and boilerplate frameworks Improve performance of responsive web design Maintain compatibility across various browsersIn DetailResponsive web design is an approach to web design aimed at crafting sites to provide an optimal viewing and interaction experience providing easy reading and navigation with minimum resizing panning and scrolling and all of this across a wide range of devices from desktop computer monitors to mobile phones Responsive web design is becoming more important as the amount of mobile traffic now accounts for more than half of the Internet s total traffic This book will give you in depth knowledge about responsive web design and its frameworks You will embark on a journey of building and beautifying stunning and powerful responsive web pages You ll begin by getting an understanding of what RWD is and its significance to the modern web Building on the basics you ll learn about layouts and media queries Following this we ll dive deep into the layouts and beautification of web pages We ll cover the important topic of performance management Throughout the course of the book you will also discover how to tackle cross browser challenges *Mobile First Design with Html5 and Css3* Jason Gonzalez,2015-05-09 The number of devices and screen sizes on which to display web pages is multiplying This book helps you to create standards based websites using HTML5 and CSS3 that display perfectly on virtually any browser mobile or desktop Overview Make websites that will look great and be usable on almost any device that displays web pages Learn best practices for responsive design Discover how to make designs that will be lean and fast on small screens without sacrificing a tablet or desktop experience In Detail The mobile first design philosophy aims to develop websites that will be lean and fast on small screens without sacrificing a tablet or desktop experience Using HTML5 CSS3 and simple standardized modern web tools you can make one site to rule them all Mobile First Design with HTML5 and CSS3 will teach you the tools you need to make a modern standards based web page that displays beautifully on nearly any web browser essential knowledge for anyone who makes websites In this book you will learn how to set up a project from scratch and quickly get up and running with a full portfolio website that will form the base for making almost any kind of web page Learn to develop web pages that fit the web conventions we all have to conform to You will learn how to make responsive image slideshows image galleries with detail pages and bold eye catching banners and forms Best of all you will learn how to

make these things fast without compromising quality This book will walk you through the process step by step with all the code required as well as the thinking that goes behind planning a mobile first responsive website What you will learn from this book Develop web pages that change their layout and respond to different sized screens so that they display well on mobiles tablets and desktops Utilize HTML5 and CSS3 to make responsive web pages quickly and effectively Use current technologies like LESS and SASS to work fast Build web page components that will function well on both small and large screens Create and plan designs that work for small and large screens without having to sacrifice content Approach A user friendly tutorial to develop websites that work for both small and large screens using HTML5 and CSS3 Who this book is written for This book is for beginner to intermediate developers and designers as well as for those in management who want to understand what is possible with modern tools and strategies on the Web

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