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Founder of the NetBeans" Platform

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<u>Practical API Design</u> Jaroslav Tulach,2008-09-20 You might think more than enough design books exist in the programming world already In fact there are so many that it makes sense to ask why you would read yet another Is there really a need for yet another design book In fact there is a greater need than ever before and Practical API Design Confessions of a Java Framework Architect fills that need Teaches you how to write an API that will stand the test of time Written by the designer of the NetBeans API at Sun Technologies Based on best practices scalability and API design patterns

Practical API Architecture and Development with Azure and AWS Thurupathan Vijayakumar, 2018-06-20 Learn the business and technical importance of API design and architecture using the available cloud services from Azure and AWS This book starts off with an introduction to APIs and the concept of API Economy from a business and organizational perspective You ll decide on a sustainable API strategy and API architecture based on different case scenarios You ll then look at actual examples on API development guidelines providing a practical view and approach towards the API development and aligning teams in API development This book walks you through the API gateway services available in Azure and AWS and reviews different approaches to API Security This will prepare you for understanding the trade off between security and the frictionless API experience What You ll Learn Implement API Gateways to streamline API Development Examine Security Mapping with API gateways from Azure and AWS Apply API implementation using Serverless architecture Review evolving APIs for monitoring and changing business requirements Use code samples in API security implementations Who This Book Is For Developers and architects with NET and web development experience who want to learn about API design

RESTful API Design Matthias Biehl,2016-08-29 Looking for Best Practices for RESTful APIs This book is for you Why Because this book is packed with practical experience on what works best for RESTful API Design You want to design APIs like a Pro Use API description languages to both design APIs and develop APIs efficiently The book introduces the two most common API description languages RAML OpenAPI and Swagger Your company cares about its customers Learn API product management with a customer centric design and development approach for APIs Learn how to manage APIs as a product and how to follow an API first approach Build APIs your customers love You want to manage the complete API lifecycle An API development methodology is proposed to guide you through the lifecycle API inception API design API development API publication API evolution and maintenance You want to build APIs right This book shows best practices for REST design such as the correct use of resources URIs representations content types data formats parameters HTTP status codes and HTTP methods Your APIs connect to legacy systems The book shows best practices for connecting APIs to existing backend systems Your APIs connect to a mesh of microservices The book shows the principles for designing APIs for scalable autonomous microservices You expect lots of traffic on your API The book shows you how to achieve high performance availability and maintainability You want to build APIs that last for decades We study API versioning API evolution backward and forward

compatibility and show API design patterns for versioning The API University Series is a modular series of books on API related topics Each book focuses on a particular API topic so you can select the topics within APIs which are relevant for you

API Development Made Easy: A Practical Guide with Examples William E. Clark, 2025-04-16 API Development Made Easy A Practical Guide with Examples offers a comprehensive and practical overview of modern API design implementation and management The book systematically explores the fundamental concepts of APIs detailing essential protocols architectural paradigms and core components that underpin robust and scalable software interfaces With coverage spanning REST SOAP GraphQL and related technologies it presents clear explanations historical context and technical depth to equip readers with a thorough understanding of how APIs facilitate efficient communication between systems Moving beyond theory the guide provides hands on instruction for building reliable APIs including detailed chapters on request handling data serialization security best practices and integration with databases Readers are introduced to practical techniques for testing debugging deployment versioning and performance optimization ensuring that the APIs they create are resilient maintainable and secure Special attention is devoted to real world challenges such as authentication authorization error handling monitoring and lifecycle management Intended for software engineers architects and technical professionals of varying experience levels this book distills both foundational knowledge and advanced concepts into actionable guidance Readers can expect to gain the ability to design build document and maintain APIs that align with industry best practices and evolving project requirements With a blend of theoretical background and practical examples this resource prepares technical teams to deliver high quality APIs for diverse domains and use cases Mastering APIs for Enterprise Applications Rajan Subramanian, 2025-03-20 DESCRIPTION Technology is moving towards modern digital systems with business functionality exposed by integrating multiple best of breed software systems In today's interconnected digital landscape application programming interfaces APIs are the backbone of enterprise applications enabling seamless data exchange and service integration This book takes you through the entire API lifecycle starting with the evolution of APIs and moving beyond traditional REST to modern architectures like GraphQL and gRPC You will learn the core principles of API design including best practices security protocols and open standard adoption like OpenAPI You will also gain practical skills in API development testing and documentation focusing on enhancing developer experience and ensuring scalability Crucial aspects of API governance real time API implementation and API gateways are thoroughly covered Finally the book explores emerging trends including generative AI APIs vision natural language processing NLP speech and large language models LLMs preparing you for the future of API integration By the end of this book you will gain the expertise to confidently build and manage APIs for enterprise applications becoming a proficient architect in the dynamic world of digital integration ready to leverage APIs as a powerful strategic asset WHAT YOU WILL LEARN Understanding different API architectures like REST gRPC and WebSockets Practical approach to API development with an emphasis on open standards Explore advanced topics

like real time asynchronous and generative AI APIs Implement rigorous API testing strategies to ensure reliability and security Enhance the developer experience with effective documentation and interactive API explorers Best practices to create enterprise grade high performance APIs Learning WebSocket SSE message broker implementation for real time data delivery WHO THIS BOOK IS FOR This book is for developers architects and technical leads who want to design and develop robust scalable and secure APIs for their web applications It assumes a basic understanding of HTTP JSON and JavaScript TABLE OF CONTENTS 1 The Modern API Economy 2 Beyond REST 3 Fundamentals of API Design 4 Crafting APIs 5 Embracing Open API Standards 6 API Security 7 API Development Lifecycle 8 API Testing 9 API Documentation 10 API Performance and Scaling 11 API Governance 12 Real time Asynchronous and Streaming APIs 13 API Management Platforms and Gateways 14 Trends in AI APIs **API Design for C++** Martin Reddy, 2024-05-23 API Design for C Second Edition provides a comprehensive discussion of Application Programming Interface API development from initial design through implementation testing documentation release versioning maintenance and deprecation It is the only book that teaches the strategies of C API development including interface design versioning scripting and plug in extensibility Drawing from the author's experience on large scale collaborative software projects the text offers practical techniques of API design that produce robust code for the long term It presents patterns and practices that provide real value to individual developers as well as organizations The Second Edition includes all new material fully updated for the latest versions of C including a new chapter on concurrency and multithreading as well as a new chapter discussing how Objective C and C code can co exist and how a C API can be accessed from Swift programs In addition it explores often overlooked issues both technical and non technical contributing to successful design decisions that produce high quality robust and long lived APIs It focuses on various API styles and patterns that will allow you to produce elegant and durable libraries A discussion on testing strategies concentrates on automated API testing techniques rather than attempting to include end user application testing techniques such as GUI testing system testing or manual testing Teaches the strategies of C API development including design versioning documentation testing scripting and extensibility Includes extensive code examples that illustrate each concept with fully functional examples and working source code for experimentation available online Covers various API styles and patterns with a focus on practical and efficient designs for large scale long term projects Includes updated URLs and ensures all code examples continue to work with modern compilers and supporting tools The Mulesoft Handbook Robert Johnson, 2025-01-06 The Mulesoft Handbook Simplifying Enterprise Application Connectivity is a definitive guide for professionals seeking to harness the full potential of Mulesoft for seamless application integration This book meticulously unravels the complexities of modern digital enterprises offering a comprehensive exploration of Mulesoft's powerful integration platform It lays a strong foundation by detailing the core components and strategies of API led connectivity connecting applications data and devices within an agile framework Each chapter delves into essential facets of Mulesoft

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Handbook Adam Jones, 2025-01-11 Embark on a transformative journey into the heart of Smalltalk with Smalltalk Mastery An In Depth Exploration and Practical Handbook This essential resource caters to developers eager to deepen their understanding of this pioneering object oriented language Whether you are new to programming or an experienced developer pivoting to Smalltalk this book offers a meticulously structured roadmap to proficiency Covering everything from fundamental principles and basic syntax to advanced object oriented paradigms and performance enhancements each chapter is thoughtfully designed to cultivate your expertise systematically Master the art of crafting robust applications with user friendly graphical interfaces using Morphic create dynamic web applications with Seaside and effectively handle complex data using Smalltalk's comprehensive collection classes With in depth explanations practical examples and industry best practices this handbook equips you with the skills to write efficient and elegant code in Smalltalk Dive into advanced topics such as error handling debugging memory management and leveraging Smalltalk's distinctive features to architect sophisticated software systems Smalltalk Mastery An In Depth Exploration and Practical Handbook transcends the conventional programming book it is a gateway to appreciating a language that has significantly shaped modern software development Promoting simplicity clarity and the joy of coding this book is your invaluable companion on the path to becoming a skilled Smalltalk programmer prepared to face challenges and innovate in the software development arena

REST APIs Step by Step: A Practical Guide with Examples William E. Clark, 2025-04-21 REST APIs Step by Step A Practical Guide with Examples provides a comprehensive introduction to designing building and maintaining RESTful web APIs for real world applications Covering the essential principles of REST architecture HTTP fundamentals and data exchange formats the book offers a structured approach to understanding the mechanics and rationale behind effective API development Through concise explanations and illustrative examples readers gain clarity on how core API components interact and why best practices matter The book proceeds through practical guidance on constructing robust REST APIs including resource modeling endpoint design HTTP method usage payload structuring and versioning strategies Dedicated sections address error handling data validation authentication authorization and rate limiting delivering actionable solutions to common API challenges Readers are also guided through the full implementation process with modern frameworks real world use cases and recommendations for seamless integration with data sources Designed for software developers system architects and technical leads this guide ensures that readers acquire a solid foundation in REST API development regardless of prior experience The book emphasizes not only the creation of functional APIs but also their long term maintenance security scalability and documentation By following the step by step approach readers will be equipped to deliver APIs that are reliable efficient and easy to use across diverse software ecosystems Human Factors in Computing and Informatics Andreas Holzinger, Martina Ziefle, Martin Hitz, Matjaz Debevc, 2013-06-26 This book constitutes the refereed proceedings of the First International Conference on Human Factors in Computing and Informatics SouthCHI 2013 held in Maribor Slovenia

in July 2013 SouthCHI is the successor of the USAB Conference series and promotes all aspects of human computer interaction The 38 revised full papers presented together with 12 short papers 4 posters and 3 doctoral thesis papers were carefully reviewed and selected from 169 submissions. The papers are organized in the following topical sections measurement and usability evaluation usability evaluation medical environments accessibility methodologies game based methodologies Web based systems and attribution research virtual environments design culture for ageing well designing for situated elderliness input devices adaptive systems and intelligent agents and assessing the state of HCI research and Creating Maintainable APIs Ervin Varga, 2016-11-14 Build straightforward and practice in South Eastern Europe maintainable APIs to create services that are usable and maintainable Although this book focuses on distributed services it also emphasizes how the core principles apply even to pure OOD and OOP constructs The overall context of Creating Maintainable APIs is to classify the topics into four main areas classes and interfaces HTTP REST APIs messaging APIs and message payloads XML ISON and ISON API as well as Apache Avro What You Will Learn Use object oriented design constructs and their APIs Create and manage HTTP REST APIs Build and manage maintainable messaging APIs including the use of Apache Kafka as a principal messaging hub Handle message payloads via JSON Who This Book Is For Any levelsoftware engineers and very experienced programmers Practical Oracle Cloud Infrastructure Michał Tomasz Jakóbczyk, 2020-01-31 Use this fast paced and comprehensive guide to build cloud based solutions on Oracle Cloud Infrastructure You will understand cloud infrastructure and learn how to launch new applications and move existing applications to Oracle Cloud Emerging trends in software architecture are covered such as autonomous platforms infrastructure as code containerized applications cloud based container orchestration with managed Kubernetes and running serverless workloads using open source tools Practical examples are provided This book teaches you how to self provision the cloud resources you require to run and scale your custom cloud based applications using a convenient web console and programmable APIs and you will learn how to manage your infrastructure as code with Terraform You will be able to plan design implement deploy run and monitor your production grade and fault tolerant cloud software solutions in Oracle s data centers across the world paying only for the resources you actually use Oracle Cloud Infrastructure is part of Oracle s new generation cloud that delivers a complete and well integrated set of Infrastructure as a Service IaaS capabilities compute storage networking edge services DNS web application firewall and Platform as a Service PaaS capabilities such as Oracle Autonomous Database which supports both transactional and analytical workloads the certified and fully managed Oracle Kubernetes Engine and a serverless platform based on an open source Fn Project What You Will Learn Build software solutions on Oracle Cloud Automate cloud infrastructure with CLI and Terraform Follow best practices for architecting on Oracle Cloud Employ Oracle Autonomous Database to obtain valuable data insights Run containerized applications on Oracle s Container Engine for Kubernetes Understand the emerging Cloud Native ecosystem Who This Book Is For Cloud architects

developers DevOps engineers and technology students and others who want to learn how to build cloud based systems on Oracle Cloud Infrastructure OCI leveraging a broad range of OCI Infrastructure as a Service IAAS capabilities Oracle Autonomous Database and Oracle's Container Engine for Kubernetes Readers should have a working knowledge of Linux exposure to programming and a basic understanding of networking concepts All exercises in the book can be done at no cost with a 30 day Oracle Cloud trial **Practical Swift** Eric Downey, 2016-12-01 Take a firsthand tour of Xcode and all the latest features Swift 3 has to offer If you have picked up this book chances are you know a little bit about Swift Programming With Practical Swift you ll develop an advanced understanding of the language that will enable you to create a reference guide using Xcode Playgrounds one you can continue to grow throughout your iOS career This book not only shows you how to code in a clean and concise manner but also the why behind the code Understanding why will be instrumental in your advancement as a Swift developer What You ll learn Review the evolution of Swift and the latest features in Swift 3 Study architecture and design patterns Examine Protocol Oriented Programming Understand Swift generics Test Swift code Build an iOS App with core data from scratch Who This Book Is For The primary audience for this book is developers who have started learning iOS and Swift and want to learn more of the intermediate to advanced topics available in Swift The secondary audience is developers who have experience in iOS and Swift and want a good reference book for concepts they API Management with Bruno Lyria Tharax, 2025-01-10 If you re an API might already know but are looking to re enforce practitioner this book will show you how to use Bruno to its maximum capacity for managing your API lifecycle Bruno is a new alternative to Postman and Insomnia this practical book will teach you how to use it for API design development testing deployment and monitoring The book is less concerned with helping you become an API Management expert than it is with showing you how to make the most of Bruno's features so that you can efficiently complete tasks in the real world The chapters cover topics such as creating a safe and scalable development environment using the Bruno command line interface CLI and creating API blueprints with Bru Lang that are easy to understand and maintain You ll learn how to embed business logic manage data transformations and implement robust error handling to build dynamic endpoints that respond to real time events In an effort to protect sensitive information practical implementations of OAuth 2 0 authorization JWT authentication and effective secret management are implemented Your API s reliability and scalability under different conditions can be further assured with automated testing and live debugging sessions You can automate mundane tasks and expand your API s functionality with the help of the advanced integrations covered in this book These integrations allow you to connect to popular platforms like AWS Jira GitHub and Jenkins Additionally you will become an expert at configuring and executing webhooks and event driven actions which are crucial for keeping your API in sync with external systems Key Learnings Use Bruno CLI via npm for simplified installation and guarantees an up to date API management toolkit Create clear API blueprints for designing and building robust endpoints Integrate JWT authentication for secure API access while supporting

scalable stateless user management practices Integrate OAuth 2 0 for fine grained authorization and to control access to sensitive API resources Implement secrets management via environment variables to protect credentials and maintains secure configuration Implement automated test suites to validate API functionality across all endpoints Carry out real time debugging and logging of API interactions during live operations Write custom automation scripts to streamline testing deployment and data management across API workflows Integrate with third party services like Jira GitHub Jenkins and AWS Work around webhooks and event driven actions to respond real time events Table of Content Getting Started with Bruno Structuring API Project Designing API Project Building API with Bru Lang Testing API Functionalities Implementing Security Debugging and Optimizing APIs Automating API Tasks Advanced Integration and Services Practical GPU Graphics with wgpu and Rust Jack Xu,2022-01-19 wgpu is the next generation graphics API and future standard in Rust for both native devices and the web aiming to provide modern 3D graphics and computation capabilities using GPU acceleration This book provides all the tools you need to create advanced 3D graphics and GPU computing in Rust using this new wgpu API First this book will take you through the development environment for building wgpu applications in Rust and then introduce Rust and wgpu basics shader programs GPU buffers and rendering pipelines Next you will learn how to create primitives and simple objects in wgpu As you progress through the chapters you will get to grips with advanced wgpu topics including 3D transformations lighting calculations colormaps and textures At the same time you will learn how to create advanced 3D wgpu objects including various 3D wireframes 3D shapes and simple and parametric 3D surfaces with colormaps and textures as well as beautiful 2D and 3D fractal images described by complex functions In addition you will explore new wgpu features such as the compute shader and storage buffers and use them to simulate large particle systems By the end of this book you will have the solid skills you need to build your own GPU accelerated graphics and computing applications on both native devices and the web in Rust with the wgpu API This book includes Development environment and tools for building wgpu apps in Rust Rust and wgpu basics WGSL shaders and rendering pipeline Primitives and simple shapes in wgpu 3D transformations model viewing projection and various coordinate systems GPU buffers uniform buffer objects animation and camera controls Normal vectors lighting model ambient diffuse and specular light calculations UV coordinates texture mapping Color model colormaps and color interpolation 3D shapes wireframes surfaces and 3D charts 2D and 3D fractal images created in the fragment shader Compute shaders storage buffers and large particle system simulation Architectural and Practical Guide to IBM Hybrid Integration Platform Carsten Börnert, Kim Clark, Shahir Daya, Matthieu Debeaux, Gerd Diederichs, Vasfi Gucer, Shamim Hossain, Gary Kean, Carlo Marcoli, Shohei Matsumoto, Amar Shah, Johan Thole, IBM Redbooks, 2017-01-12 In order to remain competitive in today s world companies need to be able to integrate internally and externally by connecting sensors customers and partners with the information in their systems of record In short they need to integrate with everything This IBM Redbooks publication describes how IBM Application Integration Suite

and IBM Messaging portfolio can be used to satisfy the needs of core hybrid integration use cases accelerating companies in their digital transformation journey All concepts are explained within the context of these use cases Joining the API economy Improving productivity Refactoring for innovation The target audience for this book is cloud and integration architects and specialists who are implementing hybrid integration solutions Mastering Mog: Practical Mocking Techniques and Unit-Testing Patterns for .NET Developers William E Clark, 2025-08-31 Mastering Mog Practical Mocking Techniques and Unit Testing Patterns for NET Developers is a hands on professional guide that equips NET engineers and testers with the theory and practical skills needed to write robust maintainable unit tests Grounded in core testing principles and Test Driven Development the book explains the role of mocking frameworks and demystifies Mog s expressive API and design philosophy to help readers isolate dependencies reason about behavior and confidently drive design through tests Through clear real world examples the book walks readers from fundamental test doubles to advanced mocking scenarios configuring strict loose and partial mocks handling asynchronous code and event simulation composing complex object graphs and leveraging LINQ based setup patterns It also addresses common technical challenges testing static sealed or non virtual members while showing how Mog integrates into CI CD pipelines and scales across ASP NET Core applications microservices and distributed systems with practical guidance for xUnit MSTest and NUnit users Beyond mechanics Mastering Mog teaches sustainable testing practices and patterns for building stable suites test organization fixture management reusable setup helpers and anti pattern avoidance Performance considerations for large codebases techniques for parallel test execution troubleshooting strategies and extensibility options round out the coverage leaving readers prepared for current enterprise needs and future evolutions in NET mocking Java Exception Handling Demystified: A Practical Guide with Examples William E. Clark, 2025-03-23 This book provides an in depth and practical exploration of exception handling in Java presenting both the theoretical foundations and practical applications essential to developing robust software The content is meticulously organized to guide readers from basic concepts to advanced techniques ensuring a comprehensive understanding of the mechanisms that underpin effective error management in Java applications Designed for developers and computer science students the text delves into the structure of Java's exception hierarchy details the proper usage of try catch finally blocks and try with resources and examines the nuances of throwing and propagating exceptions It also covers the development and integration of custom exceptions as well as best practices that enhance code reliability and maintainability Focusing on clarity and technical precision the book balances well documented examples with detailed explanations to offer a self contained resource for mastering exception handling Readers will gain valuable insights into debugging logging and advanced exception handling techniques equipping them with the knowledge to address error conditions efficiently in diverse programming scenarios

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Practical Api Design Introduction

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