

PhoneGap and AngularJS for Cross-platform Development

Build exciting cross-platform applications using PhoneGap and AngularJS



Phonegap And Angularjs For Cross Platform Development Liang Yuxian Eugene

Chris Griffith

Phonegap And Angularjs For Cross Platform Development Liang Yuxian Eugene:

PhoneGap and AngularJS for Cross-platform Development Yuxian, Eugene Liang, 2014-10-31 This book is intended for people who are not familiar with AngularJS and who want to take their PhoneGap development skills further by developing apps using different JavaScript libraries People with some knowledge of PhoneGap HTML CSS and JavaScript will find this book immediately useful PhoneGap: Beginner's Guide Purusothaman Ramanujam, Giorgio Natili, 2015-07-28 Given the increase in usage of mobile devices mobile app development is in huge demand This book provides you with the skills you need to successfully create develop debug and deploy a cross platform mobile application with PhoneGap 5 The book starts with the basics of PhoneGap covering setting up your development environment creating a simple project and debugging and deploying it to your mobile devices By sequentially working through the sections in each chapter you will quickly get to know about the available features of various mobile frameworks and the various PhoneGap plugins you can utilize to create your apps You will then learn how to build a hybrid application using PhoneGap Finally by the end of the book you will be able to implement the most common features of modern mobile apps and build rich native style applications

PhoneGap and AngularJS for Cross-platform Development Eugene Yuxian, 2014 Build exciting cross platform applications using PhoneGap and AngularJS In Detail PhoneGap is a mobile development framework that allows developers to build cross platform mobile applications Building PhoneGap apps is traditionally done using HTML CSS jOuery Mobile Eclipse Editor and or Xcode The process can be cumbersome from setting up your editor to optimizing your usage of jQuery and so on However Angular S a new but highly popular JavaScript framework eases these tasks with APIs to get access to mobile APIs such as notifications geo location accelerometers and more Starting with the absolute basics of building an Angular S application this book will teach you how to guickly set up Phone Gap apps using the command line interface You will learn how to create simple to advanced to do lists and add authentication capabilities using PhoneGap's plugins You will enhance your skills by writing a PhoneGap app using your newly learned Angular S skills Furthermore you will learn about adding animation and interactive designs to your mobile web apps using PhoneGap plugins By the end of the book you will know everything you need to launch your app on both Android and iOS devices What You Will Learn Learn about the features of AngularJS and use it to organize your code Create RESTful web apps using AngularJS Reduce the hassle of developing PhoneGap apps using the command line interface Quickly integrate Angular S to enhance authentication capabilities via PhoneGap plugins Use AngularJS touch modules to optimize your PhoneGap app Build a cross platform application with PhoneGap and Angular S Learn how to use the concepts of two way data binding and directives along with PhoneGap for mobile application development Downloading the example code for this book You can download the example code files for all Packt books you have purchased from your account at http www PacktPub com If you purchased this book elsewhere you can visit http www PacktPub com support and register to have the files e mailed directly to you Mastering Phonegap and

Angularjs for Cross-platform Development Cora Stephan,2017-06-26 A good foundation is critical so you will learn how to create a useful workflow to make development easier From there the next version of JavaScript ES6 and the CSS pre processor SASS are introduced as a way to simplify creating the look of the mobile application Responsive design techniques are also covered including the flexbox layout module As many apps are data driven you ll build an application throughout the course of the book that relies upon IndexedDB and SQLite You ll also download additional content and address how to handle in app purchases Furthermore you ll build your own customized plugins for your particular use case When the app is complete the book will guide you through the steps necessary to submit your app to the Google Play and Apple iTunes stores

PhoneGap Essentials John M. Wargo, 2012-06-21 PhoneGap is Adobe s distribution of the free and open source framework originally developed by Nitobi that is now also available from the Apache Foundation as Apache CordovaTM Using PhoneGap developers can build native mobile apps using standard HTML5 JavaScript and CSS and then deploy those apps to every leading mobile platform with little or no recoding Up to now though PhoneGap was lacking complete practical documentation PhoneGap Essentials fills that void It s the first concise yet complete tutorial for succeeding with PhoneGap in real world development Experienced mobile developer John M Wargo thoroughly introduces the PhoneGap platform explaining what it is what it does and how it works He then guides you through configuring PhoneGap environments creating complete mobile apps and building them for the Google AndroidTM Samsung bada BlackBerry devices Apple iOS SymbianTM OS and Windows Phone Through realistic examples you ll master key PhoneGap APIs for everything from GPS to the file system contacts to camera device to events and more Wargo also demonstrates how to take full advantage of PhoneGap Build PhoneGap's cloud based packaging utility Coverage includes The anatomy of a PhoneGap application what makes an application a PhoneGap application Understanding the impact of cross platform development issues Exploring the entire PhoneGap development process including testing and debugging Expanding PhoneGap's capabilities with third party development tools and plug ins Building cross platform apps that use the device camera compass accelerometer and other hardware Reading from and writing to the contacts database and the device file system Installing tools needed to develop PhoneGap apps for Android bada BlackBerry iOS Symbian and Windows Phone Reacting to events and notifying users Using the Media API to record and play media files Building for multiple platforms simultaneously using PhoneGap Build About the Website Downloadable code projects additional information and errata are available at phonegapessentials com

PhoneGap Build Bintu Harwani,2013-11-21 PhoneGap is a standards based open source development framework that can be deployed to any mobile device without losing the features of the native app allowing for access to device contacts the local file system camera and media on multiple platforms without requiring users to write a single line of code Ideal for intermediate to advanced users this book offers the comprehensive coverage you need to harness the power of this dynamic tool It provides complete coverage of the cloud computing platform and the theories behind cloud computing using a series

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base for advanced topics By working through the steps in each chapter you will quickly master the features of PhoneGap By the end of the book you will be able to successfully build a highly functional real world hybrid mobile application using PhoneGap Style and approach And easy to follow guide full of practical examples of real world mobile application Each topic is explained step by step with detailed explanations on each concept Mobile App Development with Ionic, Revised Edition Chris Griffith, 2017-08-18 Learn how to build app store ready hybrid apps with Ionic the framework built on top of Apache Cordova formerly PhoneGap and Angular This revised guide shows you how to use Ionic s tools and services to develop apps with HTML CSS and TypeScript rather than rely on platform specific solutions found in Android iOS and Windows Universal Author Chris Griffith takes you step by step through Ionic s powerful collection of UI components and then helps you use it to build three cross platform mobile apps Whether you re new to this framework or have been working with Ionic 1 this book is ideal for beginning intermediate and advanced web developers Understand what a hybrid mobile app is and what comprises a basic Ionic application Learn how Ionic leverages Apache Cordova Angular and TypeScript to create native mobile applications Create a Firebase enabled to do application that stores data across multiple clients Build a tab based National Park explorer app with Google Map integration Develop a weather app with the Darksky weather API and Google's GeoCode API Debug and test your app to resolve issues that arise during development Walk through steps for deploying your app to native app stores Learn how Ionic can be used to create Progressive Web Apps **Phonegap Beginner's Guide** Andrew Lunny, 2011 This is a step by step guide written in an informal friendly style for beginners to learn building cross platform mobile applications with PhoneGap You will find plenty of fully explained code and ample screenshots in the book to ease and speed up your understanding This book is for developers ideally with web development experience who are interested in developing for the emerging mobile market but do not want to learn a new SDK for every phone on the shelf Readers should be comfortable with JavaScript HTML and CSS and interested in learning the new advances in those technologies that allow Beginning PhoneGap Rohit Ghatol, Yogesh Patel, 2012-06-12 PhoneGap is a growing and for rich native style experiences leading open source mobile web apps development framework that lets developers build JavaScript and HTML5 based web applications with native wrappers for more than six mobile platforms including iOS Android and BlackBerry This framework lets you build HTML and JavaScript based apps and still take advantage of native mobile device capabilities like camera localStorage geolocation storage and much more irrespective of the mobile platform you target It also lets you use more specialized JavaScript frameworks like jQuery Mobile and more Beginning PhoneGap is a definitive one of a kind book that teaches the fundamentals and strategies behind cross platform mobile application development Instead of learning languages like Objective C focus on building apps from day one for Android iOS Blackberry WebOS and Symbian without the complexities of these platforms This book shows how to build apps which makes use of Google Local Search to create a Restaurant finder apps which uses Maps to layout locations and uses internal database to store your favorite restaurants

Furthermore you ll learn how to extend PhoneGap s functionality by using PhoneGap plugins to write apps like Dropbox syncing files in the background outside HTML JavaScript code and in native code By the time you finish Beginning PhoneGap you ll know PhoneGap inside and out and consequently be able to develop mobile web apps faster and more efficiently than ever before Make more money in less time

Mobile App Development with Ionic Christopher Griffith, 2017

Cross-platform Mobile Development with PhoneGap Jonathan Stark, 2010 Winner of the LaunchPad competition at Web 2 0 Expo in San Francisco PhoneGap is an open source initiative for bringing native device capabilities to mobile browsers With PhoneGap you can author location aware and mapping apps in HTML and JavaScript and still take advantage of native mobile device capabilities like geo location camera vibration local storage and sound In this session you ll learn how to use PhoneGap to easily build apps for iPhone Android Pre and Blackberry Resource description page PhoneGap Rohit Ghatol, Yogesh Patel, 2012-02-17 PhoneGap is a growing and leading open source mobile web apps development framework that lets developers build JavaScript and HTML5 based web applications with native wrappers for more than six mobile platforms including iOS Android and BlackBerry This framework lets you build HTML and JavaScript based apps and still take advantage of native mobile device capabilities like camera localStorage geolocation storage and much more irrespective of the mobile platform you target It also lets you use more specialized JavaScript frameworks like ¡Query Mobile and more Beginning PhoneGap is a definitive one of a kind book that teaches the fundamentals and strategies behind cross platform mobile application development Instead of learning languages like Objective C focus on building apps from day one for Android iOS Blackberry WebOS and Symbian without the complexities of these platforms This book shows how to build apps which makes use of Google Local Search to create a Restaurant finder apps which uses Maps to layout locations and uses internal database to store your favorite restaurants Furthermore you ll learn how to extend PhoneGap s functionality by using PhoneGap plugins to write apps like Dropbox syncing files in the background outside HTML JavaScript code and in native code By the time you finish Beginning PhoneGap you ll know PhoneGap inside and out and consequently be able to develop mobile web apps faster and more efficiently than ever before Make more money in less time

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